1	2	3	4	5	6
Introduction to Animation	Animation Preproduction	Animation Production	Wahlfachmodul I	Wahlfachmodul II	Special Topics in Digital Arts
Introduction to Audiovisual Media	Audiovisual Production	Audiovisual Postproduction	Visual Effects Character Animation Mixed Reality Embodied Play	Sound Design for Interaction and Games Hybrid Animation Games with a Purpose Generative Arts	Berufspraktikum
Design Tools	Introduction to Games	Game Design			
Design Basics	Visual and Narrative Concepts	Projekt I	Projekt II	Projekt III	
Media Technology I	Media Technology II				
Media Studies	Animation, Film and Game Studies	Media Arts and Theory	Business Management	Bachelorarbeit	